

Year: A Term: 3  
Unit: Anglo Saxon Settlement

**Curriculum Coverage:**

**Science:**

compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal), and response to magnets (5)

know that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution (5)

use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating (5)

give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic (5)

demonstrate that dissolving, mixing and changes of state are reversible changes (5)

explain that some changes result in the formation of new materials, and that this kind of change is not usually reversible, including changes associated with burning and the action of acid on bicarbonate of soda. (5)

**History:**

Scots invasions from Ireland to north Britain (now Scotland)

Anglo-Saxon invasions, settlements and kingdoms: place names and village life

Anglo-Saxon art and culture

Christian conversion - Canterbury, Iona and Lindisfarne

**Geography:**

use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key

name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time

**Art/Design** to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

about great artists, architects and designers in history.

Resources: Curriculum Visions, Espresso

Tasks: Make a Saxon Settlement, Saxon Art, map work linked to settlement names. Shields

Design a brooch, shield boss, runes

Settlement game

Other links:

[http://www.bbc.co.uk/schools/primaryhistory/anglo\\_saxons/anglo-saxon\\_life/](http://www.bbc.co.uk/schools/primaryhistory/anglo_saxons/anglo-saxon_life/)

[http://anglosaxondiscovery.ashmolean.org/arrival/arrival\\_britains.html](http://anglosaxondiscovery.ashmolean.org/arrival/arrival_britains.html)

[http://www.history.org.uk/resources/resource\\_3716.html](http://www.history.org.uk/resources/resource_3716.html)

[http://www.britishmuseum.org/explore/young\\_explorers/childrens\\_online\\_tours/sutton\\_hoo/belt\\_buckle.aspx](http://www.britishmuseum.org/explore/young_explorers/childrens_online_tours/sutton_hoo/belt_buckle.aspx)

<http://www.pastexplorers.org.uk/village/>